

Graphic organisers



A graphic organiser is a diagrammatic framework that children can use to record different elements of narrative structure while reading a story or to plan elements of narrative structure to include in their own writing.

The Jolly Postman



The Jolly Postman

The Jolly Postman makes 6 stops on his journey. For each stop fill in the details on the grid below.

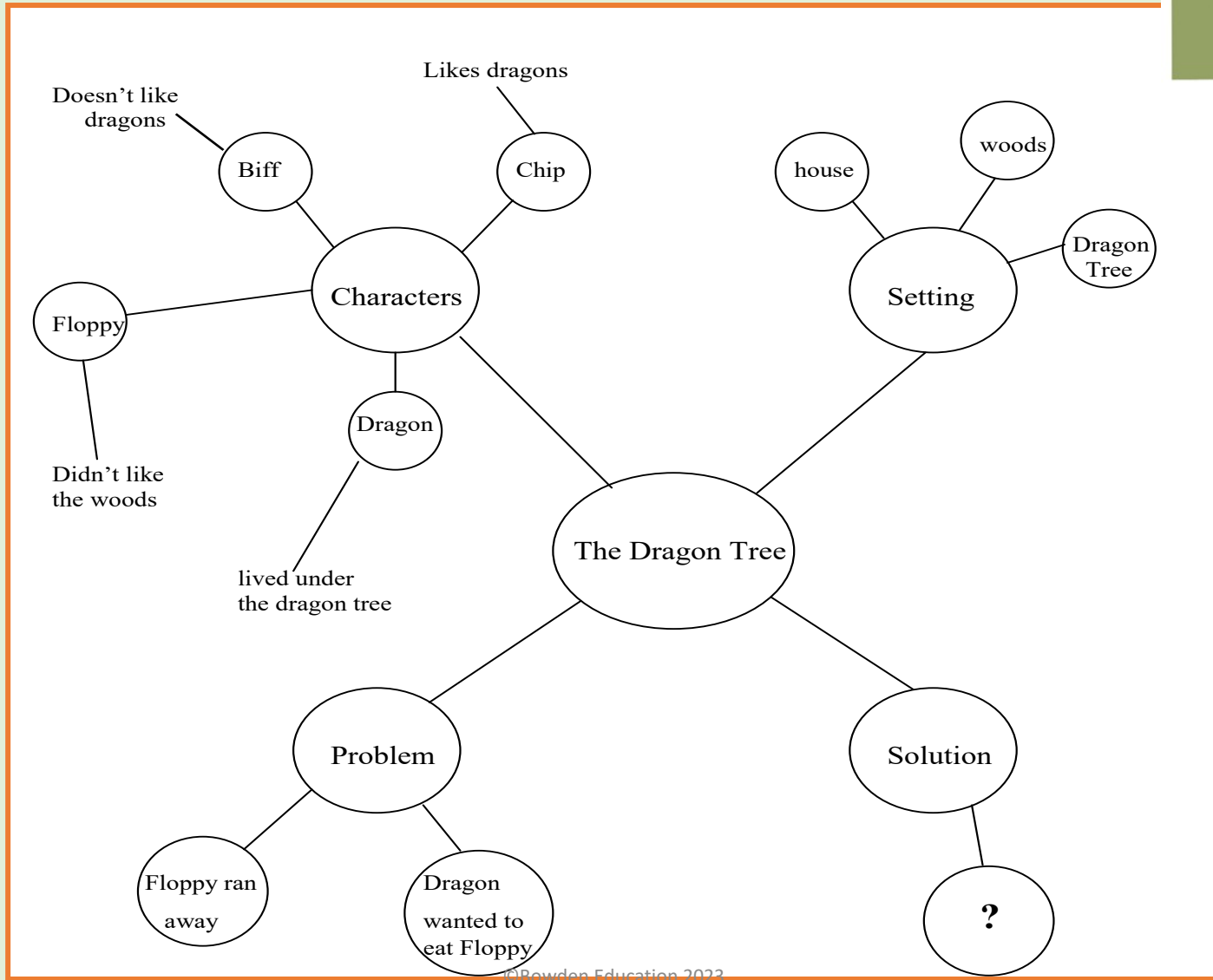
Stops on the Jolly Postman's Journey	First	Second	Third	Fourth	Fifth	Sixth
Fairy story the character comes from						
Who else is there						
Type of drink						
Postman's feelings						
Genre of letter						
Types of language used						

Based on The Jolly Postman Matrix (p. 88) in

Michaels, W., & Walsh, M. (1990). *Up and away: Using picture books*. Melbourne: Oxford University Press

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Problem-solution story map



STORY MAP



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Settings

**The main
characters**

Title

Author

**Wanted to do
something**

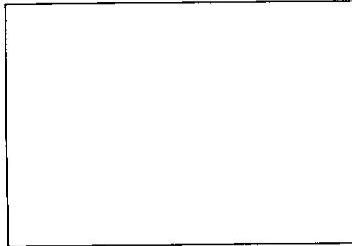
**In the end
(how did he solve the problem)**

But the problem was

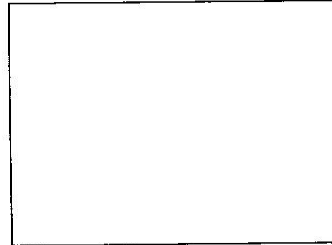
Story frame



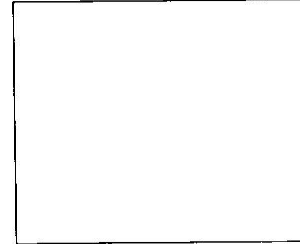
IDEAS SHEET



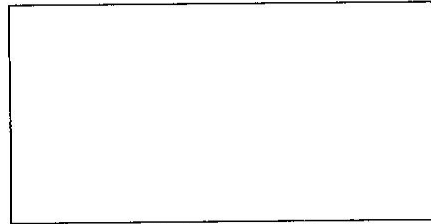
Who/What is in the story?



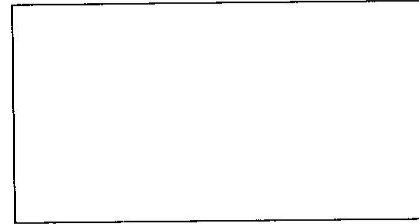
What are they like?



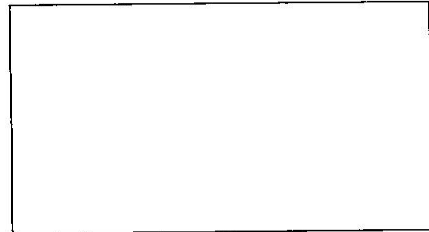
Where are they?



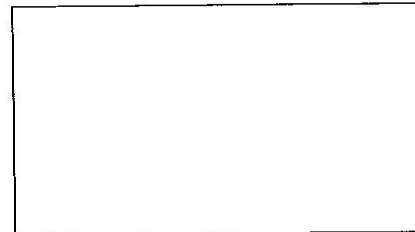
What happens?



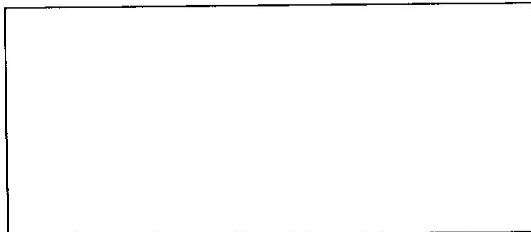
So what?
What do you or others in
the story think or do?



Then what happens?



What is the result?

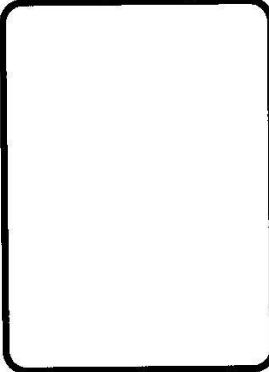
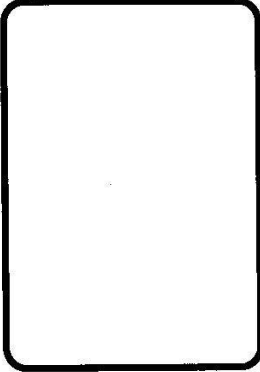
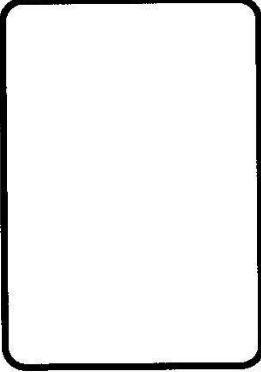
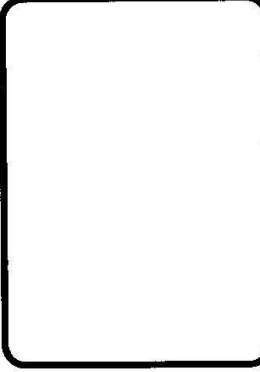
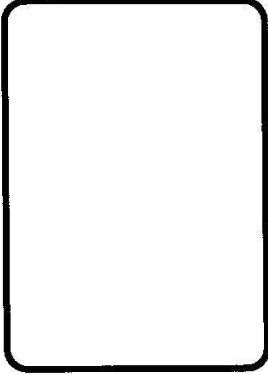


What happens in the end?

Storyboard



Storyboard

				
1	2	3	4	5
<hr/> <hr/> <hr/> <hr/> <hr/>	<hr/> <hr/> <hr/> <hr/> <hr/>	<hr/> <hr/> <hr/> <hr/> <hr/>	<hr/> <hr/> <hr/> <hr/> <hr/>	<hr/> <hr/> <hr/> <hr/> <hr/>
Who is in the story?	Where does it take place?	What is the main event?	What happens in the end?	What did they think about it?

Planning frame for a quest story



Characters	Opening	Build-up / quest	Dilemma / problem	Events / trials	Resolution ending
Hero					
Dispatcher					
Donor					
Mentor					
Villains					

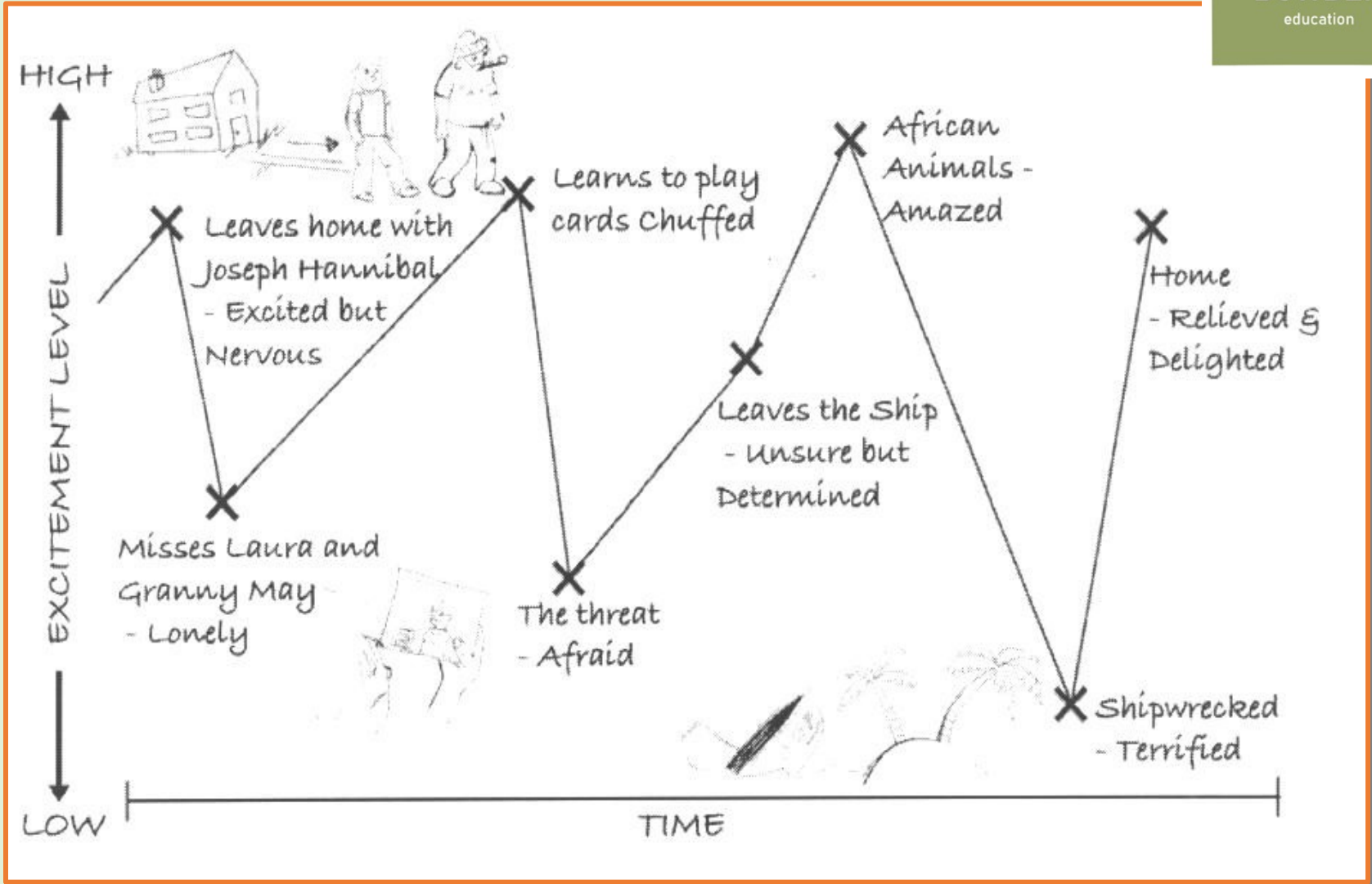
Character webs

Use for organising information while reading a text or for planning ideas for writing a text.

Make a note of this character web and use it to record key ideas from the following text.



Mood chart



Other graphic organisers



Maps

story maps, mind maps, character webs

Diagrams

grids, flow charts, lists of ideas, story boards, Venn diagrams

Narrative patterns

story hands, mountains, graphs, illustrations

Frameworks

Story frames